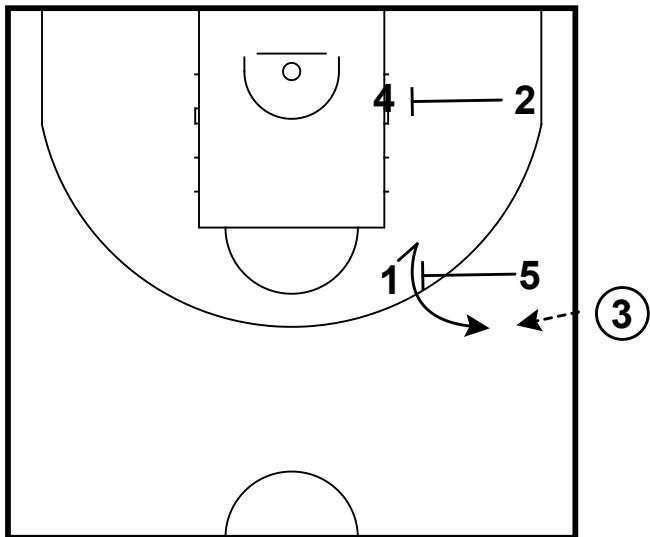


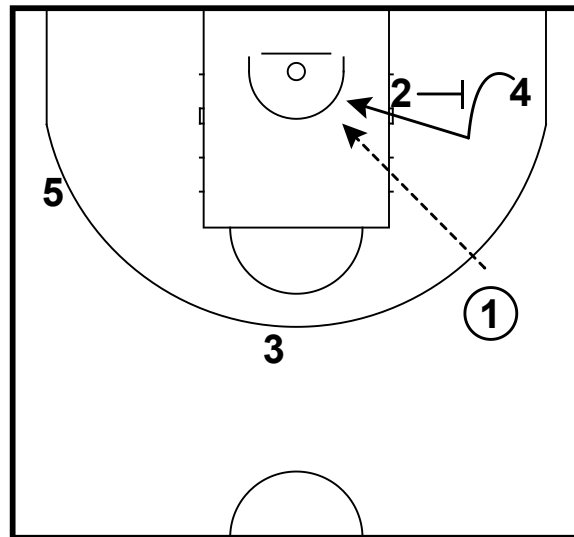
Last Leg - Quick Hitters & SLOB

42: Part 1
Last Leg- Quick Hitters & SLOB Plays



3 will automatically pass into 1.

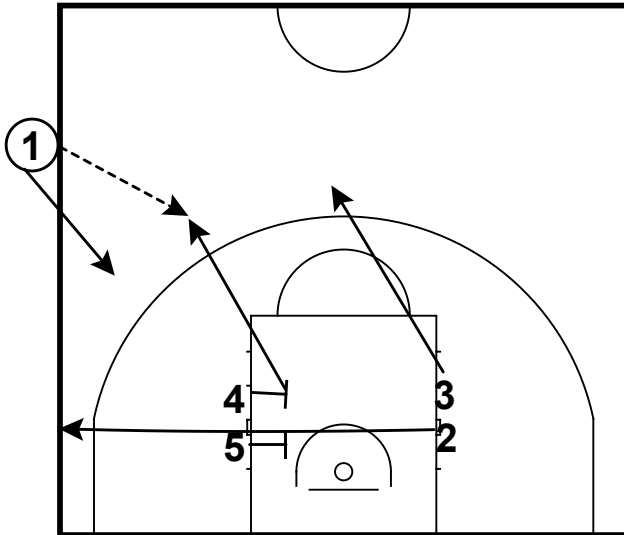
42: Part 2
Last Leg- Quick Hitters & SLOB Plays



2 will rescreen 4. 1 will look for 4 on the seal/flash to the rim. If nothing is there the offense will start with 4 playing the post and 5 out.

Last Leg - Quick Hitters & SLOB

L: Part 1
Last Leg- Quick Hitters & SLOB Plays



Play starts in a low stack formation.

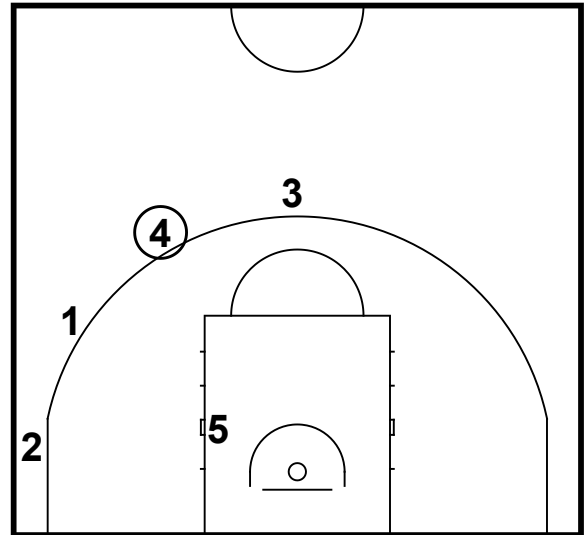
2 - will use the elevator screen set by 4&5. If open pass the ball to the corner for the shot.

4-pops back to the ball around the curl area.

3 - sprints to the top of the key, or teams best one-on-one player fills this position.

5 - will start to move for post position.

L: Part 2
Last Leg- Quick Hitters & SLOB Plays



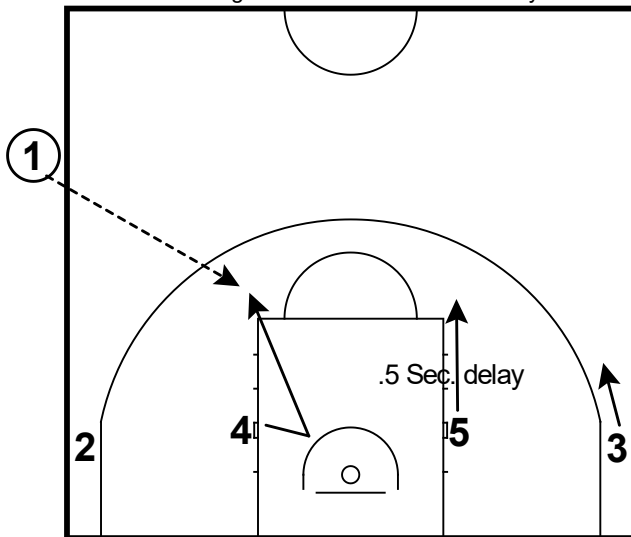
Once the ball is inbounded the main option is to throw a lob pass over the top to 5 on the seal.

Or kick to the top of the key allowing 3 to go one-on-one.

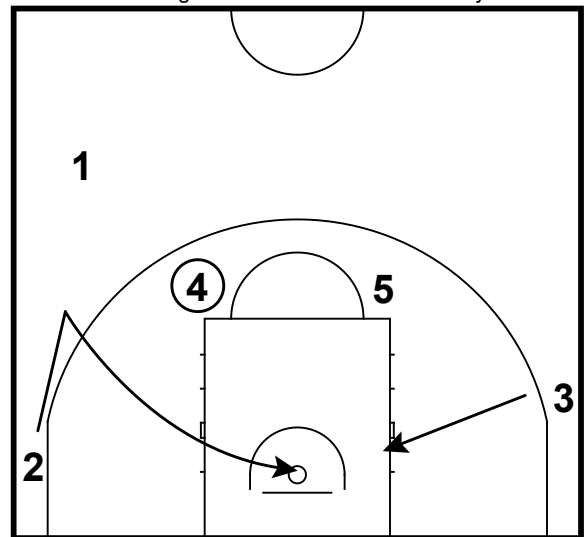
***If help occurs while the ball goes to the post, then be ready to shoot on the kickout.**

Last Leg - Quick Hitters & SLOB

4 High: Part 1
Last Leg- Quick Hitters & SLOB Plays



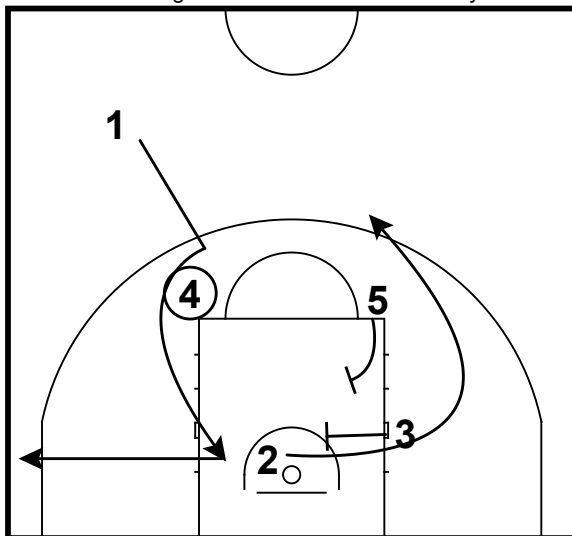
4 High: Part 2
Last Leg- Quick Hitters & SLOB Plays



2 - sets defender up for backdoor cut.

3 - moves to the low block if 2 does not receive pass from 4, and sets the first of two staggered screens.

4 High: Part 3
Last Leg- Quick Hitters & SLOB Plays



2 - uses staggered screens set by 3 & 5 for a shot at the the same time 1 is UCLA cutting off of 4 looking for a handoff.

If neither option is open 4 passes out to 1 and starts ball screen action. 2 & 5 sets screens to free up 3 for a shot.