

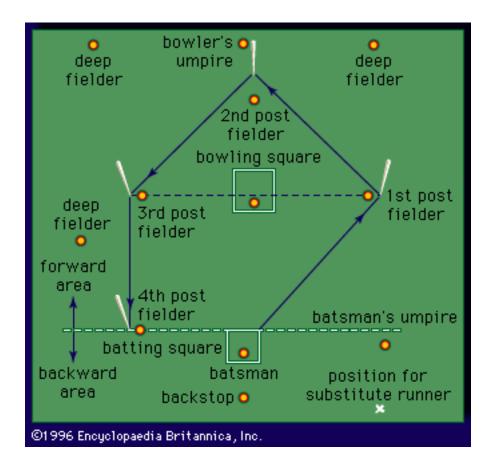


# Rules for Recreational Adaptive Rounders

# **About Adaptive Rounders**

Our adaptive version of rounders is similar to tee ball, with similar baseball rules. fielding players do not use gloves. An oversized tennis ball is hit off of a tee. A 4th base is added and positioned straight down along the foul line from 3rd base, even with home plate. This helps avoid congestion and confusion at home plate, and reduces the risk of injury to players and staff. The inner field is a smaller than a traditional baseball field. This helps players using walkers from getting too tired as they make their way to bases. Posts are at each base which will allow players to locate each base more easily. Games are played indoors on a basketball court in a temperature controlled environment. This allows athletes with sensitivity to outdoor environments and temperature regulation issues to participate. Volunteers assist players with batting and getting to bases. Throw down mats will be present under bases (outlined in tape) so players with mobility equipment can put a wheel on the base/post. If a ball gets stuck on the fielding team's mobility euipment, the game is paused and the batter who has hit can only continue to the next post and no further.

NOTE: When needed, rules will be changed and adapted to the needs and abilities of players for reasons of inclusivity.



# Rules

Teams consist of up to 12 players.

When one team bats, the opposing team fields and bowls (pitches).

Each team has two innings with all players having a turn at bat.

The BATTING team consists of all players on the team who take (at least) one turn at bat. The FIELDING team must have enough players to fill the positions of: one (1) bowler (pitcher), one (1) backstop (catcher), a player on each base, and (if desired) a minimum of three (3) deep fielders.

We are assigning one umpire for each game. Umpires will keep score and call "No-Ball" when appropriate.

One batter at a time, the batter will hit the ball off the tee, then makes their way around to as many posts as

possible before the opposing fielding team return the ball to the catcher, which ends the play.

# **Batting**

- Batters may use one or two hands when batting. If a batter cannot bat, a volunteer or the player's coach will assist.
- All batters must wait their turns far behind the batting square and well away from the 4<sup>th</sup> post.
- Batters may carry their bat with them around the bases, or lay it down after hitting. A volunteer may carry a player's bat with them if they wish. In traditional Rounders, batters carry thier bats with them around the bases.

#### **Batting**

- Batters may use one or two hands when batting. If a batter cannot bat, a volunteer or the player's coach will assist.
- All batters must wait their turns far behind the batting square and well away from the 4<sup>th</sup> post.
- Batters may carry their bat with them around the bases, or lay it down after hitting. A volunteer may carry a player's bat with them if they wish. In traditional Rounders, batters carry thier bats with them around the bases.

#### **After Batting**

If the batter hits the ball and stops at the 1<sup>st</sup>, 2<sup>nd</sup>, or 3<sup>rd</sup> post, the batter may stay at that post until the next ball is hit. As soon as the ball leaves the tee, that batter can then go to the next post, if they wish.

Two batters cannot be at the same post. If that happens, the umpire will order the player who batted first to run on to the next post.

#### **Fielding**

The fielding team will field the ball in play after it is hit by the opposing team's batter. Each member of the fielding team passes the ball to each other until it makes it's way back to the catcher. The play has then ended and the opposing batting team players that are rounding bases must stop at the post they are at. If a batter is in between posts, all batters must go to the next post so that batter can be at the post they were heading towards. Fielders cannot block batters rounding bases. Volunteers will be assisting the fielding team members catch and throw balls for athletes that need assitance.

# **Scoring**

Scoring occurs when:

- the batter hits the ball and reaches the 2<sup>nd</sup> or 3<sup>rd</sup> post; a half-rounder is scored.
- the batter hits the ball and then reaches the fourth post; a rounder is scored.
- the batter fails to hit the ball and reaches the fourth post; a half-rounder is scored.
- a batter playing on 1<sup>st</sup>, 2<sup>nd</sup>, or 3<sup>rd</sup> post reaches the 4<sup>th</sup> post on a no-ball. The batting team scores a rounder.

Once the 4th post is reached, the batter goes to the back of the batter's line and awaits their next turn to bat.

# Winning

After both sides have played both innings, the side with the most smiles wins.